DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIGNAL	S	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS STYLE				
Aggressive on 1-level. Sound on 2-level	Lead In Partner's Suit				CATEGORY:	
	Suit	3 <sup>rd</sup> from eve	en low from odd Sa	me	NCBO: DENMARK	
Responses: New suit "F1", jump in new suit = fitbid	NT	same	Sa	me	PLAYERS: Jesper Buus Thomsen – Rico Hemberg	
USP from opening suit, jump cue = mixed, 2N after 1M = 4card raise	Subseq	2-4 through	decl. Sa	me	Den21970 Den20763	
	Other: So	metimes attitude from			-	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
2 <sup>nd</sup> /4 <sup>th</sup> seat: 15-17(18)hcp balanced/semi-balanced	Lead	Vs. Suit		. NT		
reopening: 11-14/13-16	Ace	AKx, Ax	AK		GENERAL APPROACH AND STYLE	
Responses: Stayman/transfer	King				5542	
	Queen	QJ(x) AQJ(2		$(\mathbf{x}), \mathbf{AQJ}(\mathbf{x})$	1NT =15-17	
	Jack	JT(x), HJT(		(x), HJT(x),		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9x, HT9(x		9(x), HT9(x)	_	
Weak	9	9x, 98x(x)		59(x), 98x(x)	1N  response = 6-11(12)NF, (GF after 1C)	
	Hi-x	Xx, HxXxxx		, HxXxxx	201 response = Artificial	
2NT=2 lowest unbid suits, 5-5	Lo-x			xxX, HxX, xxX, xxxxX		
	SIGNAL	S IN ORDER OF P	1			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Michaels 5-5		Low=enc	Low = even	Low = enc	Transfer responses to 1C	
	Suit 2		SP	Low = even	-	
(1x)-3x= asking for stopper for 3nt	3		-	-	$2 \blacklozenge = Multi$	
Reopening: same		Low=enc	Smith	Low = enc	2♥=Both majors, 5+♥4+♠, 3-10	
VS. NT (vs. Strong/Weak; Reopening;PH)		Low=even	Low=even	Low = even	2 <b>≜</b> = Spades and a minor, 3-10	
2C = majors		SP	SP	-		
		ncluding Trumps):				
Passed hands: D=4M and longer m	Upside de					
	Smith ech	io (high=enc)				
Reopening = same as above			DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		UT DOUBLES (Styl		oening)		
(non)Leaping Michaels after multi and 2/3M	Can be le	ight with good distrib	bution			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+					SPECIAL FORCING PASS SEQUENCES	
Vs $1 \neq 2 \Rightarrow$ : X = major, nt = minor		L, ARTIFICIAL &	COMPETITIVE D	BLS/RDLS	No special agreements	
NV vs 1♣: 2X=X or 2 above.	Lots of ta	keout doubles			<u>↓</u>	
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES	
RD = 10+, $2N =$ support, jump in new = fitbid, double jump = splint						
					<b>PSYCHICS:</b> Leight openings in 3 <sup>rd</sup> seat might happen. Tactical	
					Bids might happen. Real psychics are very seldom.	

U	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEC.DBL THRU						
OPENING				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING		
1*		2	4♠	11+unbal/(11)12-14bal	1 <b>♦</b> = <b>♥</b> , 1 <b>♥</b> = <b>♠</b> , 1 <b>♠</b> =5-12 no majors	1♣-1♦, 1♥=♠.	1NT and 2C becomes natural with		
					1NT=GF, ♦/Bal, 2♣=GF, 2♦/♥=TRF 8-	1♣-1♦/♥, 1♠=art relay 1♣-1♦/♥, 1NT=12-14	9-10(11) hcp		
					101-0F, V/Bai, 29-0F, 29/9-1KF 8- 12HCP	1 - 1 < 7 < 7 < 7 < 7 < 7 < 7 < 7 < 7 < 7 <			
1 ♦		4	4 <b>≜</b>	Unbal or 5♦332	2♣=GF Art, 2D/H=TRF 8-12 HCP	$1 \leftarrow 1M$ , $1NT$ =art relay $1 \leftarrow 1M$ , $2M$ +=support $1 \leftarrow 1NT$ , $3 \bigstar$ =11-13, both minors	2 <b>≜</b> ="Drury"		
1 🗸		5	4♠	11+	2 <b>♣</b> =GF art, 2 <b>♦</b> =approx. 5143, 3-9	1♥-1♠, 1NT=art relay. 1♥-1♠, 2♠+=support	2 <b>♣</b> =Drury		
					2♥=8-10, 2♠=9-11, 6♠, 2NT+=support	1♥-1NT, 2♣+=artificial			
1 🔺	1▲ 5 4♥		11+	1NT=NF, 2♣=GF art, 2♦=♥, 2♥=NF	1♠-1NT, 2♣+=artificial	2 <b>♣</b> =Drury			
4.2.77			4.1		2 <b>≜</b> =8-10, 2NT+=support	1 <b>▲</b> -2 <b>▲</b> , 2 <b>♦</b> +=art			
1 NT		2	4♥	15-17 bal	Stayman Transfer, 2♠=invit or minors, 2NT/3♣=GF 4♠, 3♦/♥=TRF invit, 3♠=4144, 4♣=♥, 4♦=♠	2NT/3♣= transfer after Stayman 2NT/3♣= transfer after transfer 1NT-2♣, 2♦-2♥=SO 44+			
2*	Х	0		18-19NT or GF	2♦=R, 2♥=5+♠, 2♠=minors, 2NT/3♣=TRF,3♦=♣, 3♥=♦, SI, no short suits	2♣-2♦, 2♥=18-19 bal or GF ♥. 2♣-2♥, 2♣=18-19 2♣-2♦/♥, 2NT=GF H			
2♦		2		Multi. Weak 2M Strong ♦, 22-24NT	2M/3M=P/C, 2NT=Ask, 4C=bid suit below, 4♦=bid suit, 4M=Nat	2♦-2NT, 3♣=MAX unknown suit 2♦-2NT, 3♦=MIN H 2♦-2NT, 3♥=MIN S			
2♥		5		5+♥4+♠, 3-10	2♠= ask shortnes, 2NT=♠, forcing	2♥-2♠, 2NT=No short suit			
2		6		5+♠4+m, 3-10 , always 55 vulnarable.	2NT: Inv +,3 <b>♠</b> :P/C, 3 <b>♦</b> ->3♥ inv,3 <b>♠</b> :weak, 4m:p/c	2♠-2NT, 3C=No short suit			
2NT		2	4♥	20-21 (semi)bal	Stayman, Transfer, 3S=minors, 4m=Nat				
3*		6		Preemptive	New suit=F1, 4♦=1430				
3 ♦		6		Preemptive	New suit=F1, 4 <b>♣</b> =1430				
3♥		6		Preemptive	New suit=F1, 4♣=1430				
3♠		6		Preemptive	New suit=F1, 4 <b>♠</b> =1430				
2) IT	v		<b> </b>						
3NT	Х	7	<b> </b>	Good pre-empt in one minor	4/5♣=P/C, 4♦=ask shortness	3NT-4♦, 4♥=No SS	<b> </b>		
4*	<b> </b>	7	<b> </b>	<u> </u>	+				
4 <b>♦</b>		7		l					
4♥ 4♠		7							
4♠ 4NT		/							
5.		7	1			HIGH LEVEL BIDDING			
5 <b>↓</b>		7				RKCB 1430, Cuebids, Splinter, DEPO, Voidwood			
5 <b>∀</b>									
5									
5NT									